

Kester Atakere

Software Engineer

Lagos, Nigeria

kester.work

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Software engineer working across frontend, mobile, and design tools, shipping products from concept to launch.

Work Experience

ParkLane Studios

Delaware, United States

Mobile Engineer

February 2025 - Present

- Building mobile experiences with a focus on performance, architecture, and product quality.
- Collaborate closely with product and design to turn early concepts into production-ready features.
- Own performance-critical areas of the app, from rendering and navigation to architecture decisions.

Offbrand Studio

London, United Kingdom

Software Engineer

April 2024 - December 2024

- Built frontend experiences for creative brands, ranging from marketing sites to custom web applications.
- Worked closely with designers to deliver motion-rich interfaces using GSAP and Framer Motion.
- Integrated APIs, wallets, and smart contracts across Web2 and Web3 projects.

Flashpay

Lagos, Nigeria

Cofounder, Lead Engineer

April 2022 - April 2023

- Cofounded FlashPay, an early payment-link platform on Algorand.
- Raised \$40K+ from the Algorand Foundation and helped build merchant payment infrastructure for Algorand-based transactions.
- Led frontend development across onboarding, payments, and merchant-facing experiences.

Metadapp

Lagos, Nigeria

Frontend Engineer

July 2022 - December 2022

- Improved frontend performance by 23% through refactoring and technical debt reduction.
- Built reusable React components and shared application infrastructure.
- Implemented wallet authentication and onboarding flows for Web3 products.

Projects

Streaks

iOS, SwiftUI, Metal

Built a photo-first habit tracker that turns daily progress into a visual timeline.

Timeline

React Native, Swift

Built a private social feed for close friends centered around music, movies, events, and places.

Recess

macOS, SwiftUI

Built a crypto subscription platform for recurring on-chain payments. Led brand direction and frontend development.

Axis Rotate

Figma Plugin

Built a Figma plugin (**1k+ users**) that adds native-like 3D rotation and perspective controls.

WDYT

React Native

A social polling game where users vote on trending topics twice daily.

Backdrop

React, Canvas, FFmpeg

Built a browser-based video editor for creating clean product demos with wallpapers, device frames, and motion effects.

Education

Obafemi Awolowo University

Osun, Nigeria

BSc Electronic and Electrical Engineering

- Graduated Magna Cum Laude, top 10% of class
- Chevron Medical and Engineering Professionals Scholarship Award Recipient

Skills & Tools

- **Languages:** JavaScript, TypeScript, Swift, Solidity
- **Frontend & Mobile:** React, Next.js, Vue, React Native, SwiftUI
- **Animation & 3D:** GSAP, Three.js, React Three Fiber, WebGL
- **Tools:** Figma, Framer, Linear, Git

Achievements

- Bridgebloc – Winner, Polygon DevX EMEA Hackathon
- Paletti - Reached **#4** on the App Store and **350+ installs** in its first month
- Bridgebloc – Winner, Scroll v0rtex Hackathon
- Optimart – Winner, XRPL Hackathon
- Coinfunds – Winner, Circle Hackathon 2023

Interests

Tufting, Tennis, and DJing